



Essential summer camp information

Packing guidelines

PLEASE READ

We recommend **two bags only**: a suitcase for clothing and a large duffel bag for a sleeping bag and pillow. No loose items please.

- + When getting bedding and sleeping bags out of storage, it is a good idea to put them in a clothes dryer on high heat for 30 minutes, or vacuum, or clean with soap and water, or alcohol-based cleaning product. This will kill any bugs or eggs that may have made a home there over the winter months.
- + A “stuff” bag or duffel bag for your child’s sleeping bag and pillow is a must. A rolled sleeping bag always comes unravelled when walking through camp. Your child’s pillow also needs to be stored in the duffel bag.
- + Place toiletries in a type of plastic bag or kit that makes it easy to travel to the showers. This also reduces the chance of spilling.
- + Make sure your child’s name is on all items.
- + Pack together with your child. This allows your child to know where everything is and to develop a sense of responsibility.
- + We recommend packing all clothes in a heavy gauge garbage bag, squeezing air out, twisting shut, and then placing bag into luggage. In a separate bag, pack bedding the same way. Include some extra bags for dirty laundry.
- + Bring any medications in their original packaging with you to registration and check them in with a health officer on Opening Day. **Please do not pack medications in your child’s luggage!**

Identification tags on your bags is required with:

Child’s name—Home address—Parent cell number—Email

It is a good idea to place an identification tag inside your baggage as well.

Make your bags visually distinctive so they are easier to find at pick up or if misplaced.



PACK

- Pajamas, underwear, and extra socks
- Warm jacket or sweatshirt, hat, and rain coat/poncho
- Modest one-piece swimsuit, beach towel, and **sunscreen**
- Two pairs of shoes (one pair closed toe)
- Towel, wash cloth, toiletries, and comb or brush
- Sleeping bag and pillow
- Flashlight
- Water bottle
- Backpack
- Bible, notebook, and pen
- Shorts, t-shirts, long pants, and long-sleeved shirts
- Bug spray with DEET
- Disposable camera (optional)
- New Frontiers:** Shorts, shirt, and shoes for Crud Wars
- Extra trash bags for dirty laundry
- Our summer theme is: Spy/Detective
- A desire to have **fun!**



DO NOT PACK

- No** food
- No** valuables
- No** weapons or firearms
- No** non-prescription or over-the-counter medications
- No** spending money (add to account prior to arrival)
- No** gaming devices, iPods, or other MP3 players, radios, CD players, etc.
- No** cell phones or pagers

Special items for major programs

SpringHill provides safety gear and equipment for most programs, although children are welcome to bring their own. For certain programs children may need to bring special equipment or apparel, including the following:

- + **Horses:** At least two pairs of jeans or long pants and closed toe shoes are required. Hard soled shoes or boots are preferred.
- + **TST:** See website (springhillcamps.com/tst) for a more detailed list.

Check in

Grades 1–3 Storybrook

Sunday

- 2–3:30 PM Enter at Storybrook*
- 4 PM Parent Orientation—Olson Auditorium

Grades 4–6 Copper Country

Sunday

- 2–3:30 PM Enter at Storybrook*
- 4 PM Parent Orientation—Olson Auditorium

Grades 6–9 New Frontiers

Sunday

- 3–4:30 PM Enter at Storybrook*
- 4 PM Parent Orientation—Olson Auditorium

Grades 9–12 Teen Service Team (TST)

Sunday

- 3–4:30 PM Enter at Storybrook*
- 4 PM Parent Orientation—Olson Auditorium

Saturday (June 16 and July 7)

- 5 PM Enter at Storybrook*

*Camp staff will direct you to check in location

Camper release

On Opening Day, you or the adult who drops your child off is required to list everyone authorized to pick-up your child on Closing Day. These are the only individuals permitted to complete the check-out process and pick-up your child (picture ID required). This process is required by State Law for your child’s protection.

Check out Friday

Grades 1–3 Storybrook

Grades 6–9 New Frontiers

- 1 PM Check out—Gym/Endeavor Center
- 1:30 PM Rallies—Soccer field
- 2 PM Closing Ceremony—New Frontiers Amphitheatre

Grades 4–6 Copper Country

Grades 9–12 Teen Service Team (TST)

- 1 PM Check out—Gym/Endeavor Center
- 2 PM Closing Ceremony—New Frontiers Amphitheatre
- 2:30 PM Rallies—Soccer field

Camper release

Children are released after the Closing Ceremony and Rallies. Only the individuals listed during the Opening Day process are permitted to complete the check-out process and pick-up their child (picture ID required).